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Homework #5 – Agile/Scrum

Agile/Scrum is a development method in which there is no beginning model, and is based on growth and reevaluation of the project as it progresses. Its premise is to continuously learn as the project is developed, learning as time goes on how to best improve the project and what areas need work. Scrum is designed to aid in teams naturally adapting to the requirements of the project as it comes.

Scrum is great because it is a moving target. There are no right and wrong answers, and this allows those involved to be creative and let the project grow in ways that might not have been foreseeable before. It also helps quite a bit with the growth of those involved, as it is very self-motivated and pushed by the ability of those involved to take initiative to have a vision and keep trying when not successful.

However, Agile/Scrum is incredibly unlabeled and unclear. Creating harsh deadlines and exact goals is hard since it is so undefined. This means that projects could fail, or go completely the wrong direction with confusion as to the primary goal for different phases. This model is also very hard to follow as it is circular and doesn’t have a followable progression.

References:

Atlassian. (2021). *What is Scrum?* https://www.atlassian.com/agile/scrum